

On two Notions of Higher-Order Model-Checking

Geocal Meeting

N. Kobayashi E. Lozes F. Bruse

November 29th, 2016

Two Higher-Order Extensions of Model-Checking

H. O. Recursion Schemes

higher-order **models**

functional programs verification

model-checking is **complicated**

[Knapik& al, 2001] [Ong, 2006]

[Hague& al, 2008] [Kobayashi& Ong, 2009]

H. O. Fixpoint Logic

higher-order **properties**

rely-guarantee reasoning

non-regular properties

model-checking is **easy**

[Viswanathan& Viswanathan, 2004]

[Axelson,Lange,Somla, 2007] [Lange,Lozes, 2014]

How are they related?

Why the Question Matters

- we don't have a **simple proof** of HORS decidability

but if we can reduce HORS model-checking to HFL model-checking, we may give a new, simpler proof of the decidability of HORS model-checking.

- we don't have an **efficient model-checker** for HFL

but if we can reduce HFL model-checking to HORS model-checking, we can use existing HORS model-checkers.

A Simple Answer

Theorem [Ong, 2006] The HORS model-checking problem is k -EXPTIME complete at order k .

Theorem [Axelson,Lange,Somla, 2007] The HFL model-checking problem is k -EXPTIME complete at order k .

\Rightarrow the two problems can be reduced one to each other.

But... encoding a k -EXPTIME Turing machine is not what we are looking for.

The Big Picture

recursion scheme

$tree(\mathcal{G})$

is accepted by

altern. parity tree autom.

\mathcal{A}

\mathcal{S}

\models

φ

Its

HFL formula

The Big Picture

recursion scheme

altern. parity tree autom.

$tree(\mathcal{G})$ is accepted by \mathcal{A}

$\mathcal{S} \models \varphi$

Its

HFL formula

Recursion Schemes

recursion scheme

altern. parity tree autom.

tree(\mathcal{G})

is accepted by

\mathcal{A}

\mathcal{S}

\models

φ

its

HFL formula

Recursion Schemes

terminals (order ≤ 1)

$a : \star \rightarrow \star \rightarrow \star$

$b : \star \rightarrow \star$

$c : \star$

non-terminals

$S : \star$

$F : (\star \rightarrow \star) \rightarrow \star$

$B : (\star \rightarrow \star) \rightarrow \star \rightarrow \star$

rules

$S \rightarrow F b$

$F x \rightarrow a c (x (F (B b)))$

$B x y \rightarrow b (x y)$

reductions

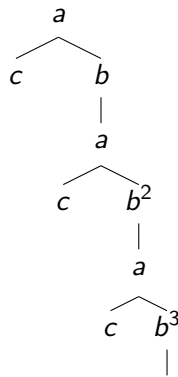
$S \rightarrow F b$

$\rightarrow a c (b (F (B b)))$

$\rightarrow a c (b (a c (B b (F (B (B b))))))$

$\rightarrow \dots$

limit tree



Alternating Parity Tree Automaton

recursion scheme

$tree(\mathcal{G})$

altern. parity tree autom.

is accepted by

\mathcal{A}

\mathcal{S}

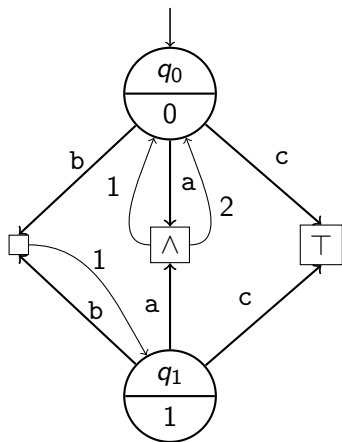
its

\models

φ

HFL formula

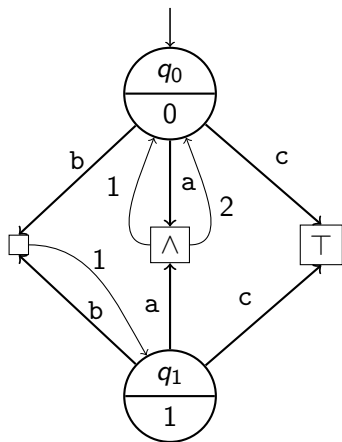
Alternating Parity Tree Automaton



$\mathcal{A} = (Q, \Sigma, \delta, q_0, \Omega)$ with

- $\delta(q, x) \in \text{Bool}^+(\text{Dir}(x) \times Q)$
where
 $\text{Dir}(x) = \{1, \dots, \text{arity}(x)\}$
- ex: $\delta(q_0, b) = (1, q_1)$: move to first child and state q_1
- ex: $\delta(q_0, a) = (1, q_0) \wedge (2, q_0)$
- $\Omega : Q \rightarrow \{0, \dots, p-1\}$: priority function
- ex: $\Omega(q_0) = 0, \Omega(q_1) = 1$

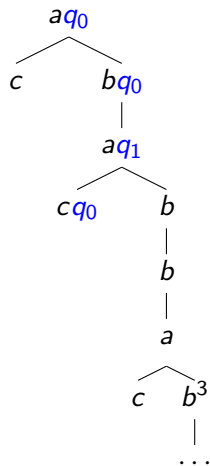
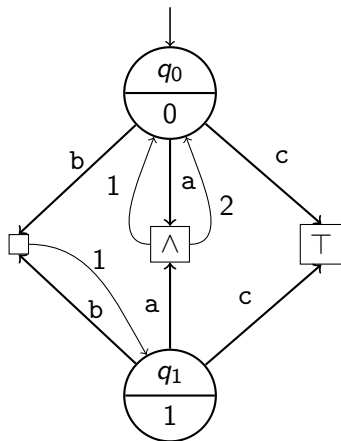
Alternating Parity Tree Automaton



acceptance game on a given tree T

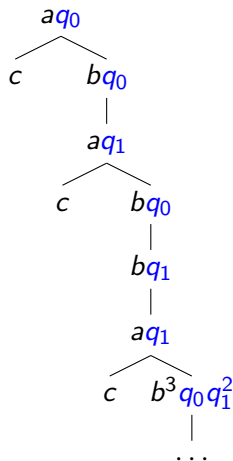
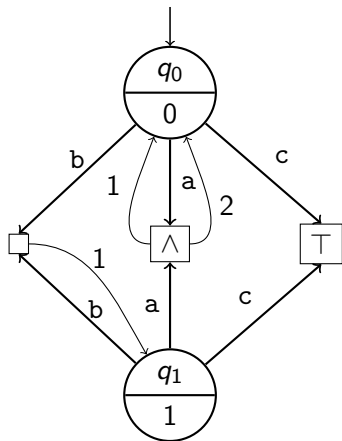
- a play π is a path of T labeled with states
- parity condition: prover wins if
 - either π is finite
 - or $\pi = s_0 s_1 \dots s_i \dots$ with $\limsup_{i \rightarrow \infty} \Omega(s_i)$ even
- $T \in L(\mathcal{A})$ if prover has a winning strategy

Alternating Parity Tree Automaton



ex: accepting

Alternating Parity Tree Automaton



ex: non-accepting

Higher-Order Fixpoint Logic

recursion scheme

altern. parity tree autom.

$tree(\mathcal{G})$

is accepted by

\mathcal{A}

\mathcal{S}

\models

φ

its

HFL formula

Higher-Order Fixpoint Logic

$\eta ::=$	$\bullet \mid \eta_1 \rightarrow \eta_2$	(simple types)
$\varphi, \psi ::=$	$\top \mid \perp$	(true, false)
	$\mid \varphi \vee \psi$	(disjunction)
	$\mid \varphi \wedge \psi$	(conjunction)
	$\mid \langle a \rangle \varphi$	(may modality)
	$\mid [a] \varphi$	(must modality)
	$\mid X$	(variable)
	$\mid \mu X^\eta. \varphi$	(h.o least fixed point)
	$\mid \nu X^\eta. \varphi$	(h.o greatest fixed point)
	$\mid \lambda X^\eta. \varphi$	(abstraction)
	$\mid \varphi \psi$	(function application)

remark: negation is admissible [Lozes, FICS'2015]

Examples

- predicate transformers

$$\lambda X. p \vee \langle a \rangle X \quad \lambda X. \lambda Y. X \vee \langle a \rangle Y$$

Examples

- predicate transformers

$$\lambda X. p \vee \langle a \rangle X \quad \lambda X. \lambda Y. X \vee \langle a \rangle Y$$

- higher-order predicate transformers

$$\lambda F. \lambda X. F (F X)$$

Examples

- predicate transformers

$$\lambda X. p \vee \langle a \rangle X \quad \lambda X. \lambda Y. X \vee \langle a \rangle Y$$

- higher-order predicate transformers

$$\lambda F. \lambda X. F (F X)$$

- recursive predicate transformers

$$\mu F. \lambda X. X \vee \bigvee_{a \in \Sigma} \langle a \rangle (F (\langle a \rangle X))$$

Non-Regular Properties

The semantics of

$$\mu F. \lambda X. X \vee \bigvee_{a \in \Sigma} \langle a \rangle (F (\langle a \rangle X))$$

can be computed by its approximants

$$F^0 X = \perp$$

$$F^1 X = X$$

$$F^2 X = X \vee \bigvee_{a \in \Sigma} \langle a \rangle \langle a \rangle X$$

$$F^3 X = F^2 X \vee \bigvee_{a, b \in \Sigma} \langle a \rangle \langle b \rangle \langle b \rangle \langle a \rangle X$$

...

$$F^\omega X = \bigvee_{\text{palindrome } w} \langle w \rangle X$$

Global Model-Checking

recursion scheme

altern. parity tree autom.

$tree(\mathcal{G})$

is accepted by

\mathcal{A}

\mathcal{S}

\models

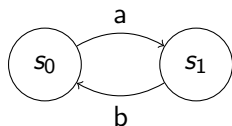
φ

Its

HFL formula

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

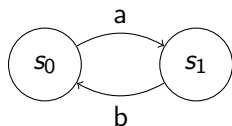


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$
\emptyset	
$\{s_0\}$	
$\{s_1\}$	
$\{s_0, s_1\}$	

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

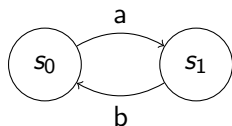


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$
\emptyset	\emptyset
$\{s_0\}$	
$\{s_1\}$	
$\{s_0, s_1\}$	

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

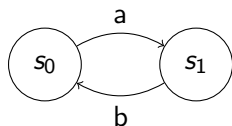


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$
\emptyset	\emptyset
$\{s_0\}$	\emptyset
$\{s_1\}$	
$\{s_0, s_1\}$	

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

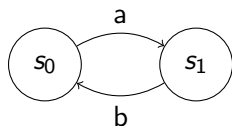


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$
\emptyset	\emptyset
$\{s_0\}$	\emptyset
$\{s_1\}$	$\{s_1\}$
$\{s_0, s_1\}$	$\{s_0, s_1\}$

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

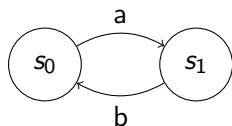


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$
\emptyset	\emptyset	
$\{s_0\}$	\emptyset	
$\{s_1\}$	$\{s_1\}$	
$\{s_0, s_1\}$	$\{s_1\}$	

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

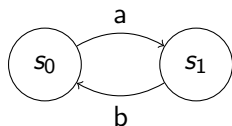


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$
\emptyset	\emptyset	\emptyset
$\{s_0\}$	\emptyset	
$\{s_1\}$	$\{s_1\}$	
$\{s_0, s_1\}$	$\{s_1\}$	

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

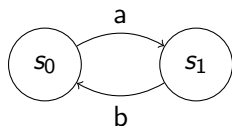


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$
\emptyset	\emptyset	\emptyset
$\{s_0\}$	\emptyset	$\{s_0\}$
$\{s_1\}$	$\{s_1\}$	$\{s_1\}$
$\{s_0, s_1\}$	$\{s_1\}$	$\{s_1\}$

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

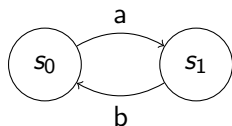


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$
\emptyset	\emptyset	\emptyset
$\{s_0\}$	\emptyset	$\{s_0\}$
$\{s_1\}$	$\{s_1\}$	$\{s_1\}$
$\{s_0, s_1\}$	$\{s_1\}$	$\{s_1\}$

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants

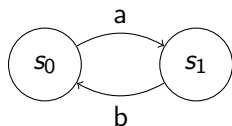


$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$
\emptyset	\emptyset	\emptyset
$\{s_0\}$	\emptyset	$\{s_0\}$
$\{s_1\}$	$\{s_1\}$	$\{s_1\}$
$\{s_0, s_1\}$	$\{s_1\}$	$\{s_0, s_1\}$

Global Model-Checking

- represent functions in extension
- compute fixpoints by their approximants



$\mu F. \lambda X. X \wedge [a]F \langle b \rangle X$

X	$F^0 X$	$F^1 X$	$F^2 X$
\emptyset	\emptyset	\emptyset	\emptyset
$\{s_0\}$	\emptyset	$\{s_0\}$	$\{s_0\}$
$\{s_1\}$	$\{s_1\}$	$\{s_1\}$	$\{s_1\}$
$\{s_0, s_1\}$	$\{s_1\}$	$\{s_0, s_1\}$	$\{s_0, s_1\}$

From HORS Model-Checking to HFL Model-Checking

recursion scheme

altern. parity tree autom.

$tree(\mathcal{G})$ is accepted by \mathcal{A}

\mathcal{S}

\models

φ

Its

HFL formula

From HORS Model-Checking to HFL Model-Checking

recursion scheme

$tree(\mathcal{G})$

is accepted by

altern. parity tree autom.

\mathcal{A}

\mathcal{S}

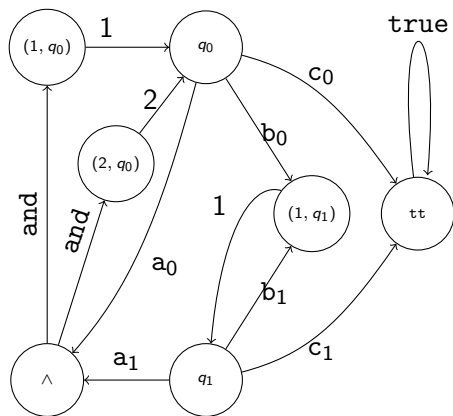
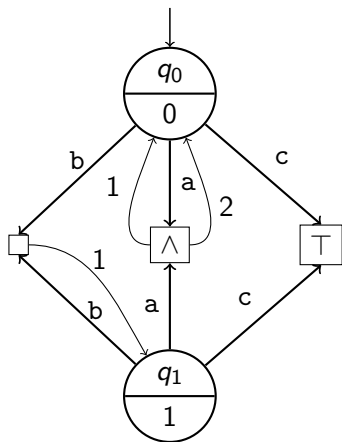
\models

φ

Its

HFL formula

Encoding an automaton as a LTS



Recursion Schemes as HFL Formulas

recursion scheme

altern. parity tree autom.

$tree(\mathcal{G})$

is accepted by

\mathcal{A}

\mathcal{S}

\models

φ

Its

HFL formula

Notation

The sequence $\mathcal{E} := X_1^{\eta_1} =_{\alpha_1} \varphi_1; \dots; X_n^{\eta_n} =_{\alpha_n} \varphi_n$ stands for the formula $toHFL(\mathcal{E})$ defined as

$$\begin{aligned} toHFL(X^\eta =_\alpha \varphi) &= \alpha X^\eta. \varphi \\ toHFL(\mathcal{E}; X^\eta =_\alpha \varphi) &= toHFL([\alpha X^\eta. \varphi / X] \mathcal{E}). \end{aligned}$$

example:

$$\begin{aligned} A &=_{\mu} \langle a \rangle (B \ A); & \text{stands for} & \quad \mu A. \langle a \rangle ((\nu B. \lambda X. A \vee \langle b \rangle X) \ A). \\ B &=_{\nu} \lambda X. A \vee \langle b \rangle X \end{aligned}$$

Note: in general, the order of the equations matters.

From HORS to HFL

naive idea

- for every rule

$$F x_1 \dots x_n \rightarrow t$$

introduce an equation

$$F =_{\nu} \lambda x_1 \dots x_n. (t)^{\dagger}$$

- the formula $(t)^{\dagger}$ mimicks the term t
 - a non-terminal F becomes a recursive variable
 - a parameter x becomes a λ -bound variable
 - a terminal a becomes a formula that forces to move along the transition of the LTS that encodes the transitions $\delta(-, a)$ of the automaton.

Example

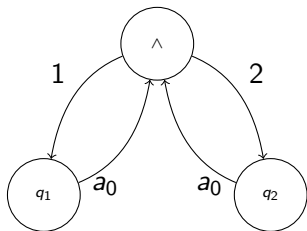
assume a is of arity 2

$$\begin{aligned} S &\rightarrow F a \\ F x &\rightarrow x (F x) (F x) \end{aligned}$$

with

$$\begin{aligned} \delta(q_i, a) &= (1, q_1) \wedge (2, q_2) \\ \Omega(q_i) &= 0 \end{aligned}$$

becomes



with

$$\begin{aligned} S &=_{\nu} F (\lambda x. \lambda y. \langle a_0 \rangle (\langle 1 \rangle x \wedge \langle 2 \rangle y)) \\ F &=_{\nu} \lambda x. x (F x) (F x) \end{aligned}$$

Trivial Automata

An alternating parity tree automaton is *trivial* if $\Omega(q) = 0$ for all states q .

Theorem

Let $\mathcal{E}(\mathcal{G})$ be the HES obtained by the naive translation of the HORS \mathcal{G} .
Let \mathcal{A} be a trivial APTA and let $\mathcal{S}(\mathcal{A})$ be its associated LTS.

Then

$$\text{tree}(\mathcal{G}) \in L(\mathcal{A}) \quad \text{iff} \quad \mathcal{S}(\mathcal{A}) \models \mathcal{E}(\mathcal{G})$$

Issues:

- how to deal with non-trivial automata?
- how to prove this theorem *simply*?

Main Technical Tool: HFL Typing Games

similar to Kobayashi-Ong typing games [Kobayashi,Ong, 2009] but a bit simpler

- no priorities in the intersection types
- simpler parity condition: the outermost recursive variable that is unfolded infinitely often determines the winner

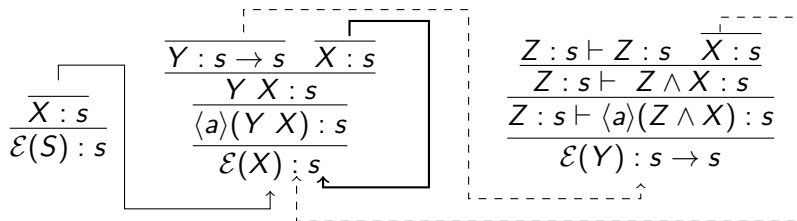
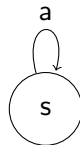
$$\tau ::= s \mid \tau_1 \wedge \cdots \wedge \tau_n \rightarrow \tau'$$

- the type s refines the type \bullet of formulas that denote predicates
 $\vdash \varphi : s$ if $\varphi : \bullet$ and $s \models \varphi$
- $\vdash \varphi : \tau_1 \wedge \cdots \wedge \tau_n \rightarrow \tau'$ if for all ψ such that $\vdash \psi : \tau_i$ for all $i = 1, \dots, n$, it holds that $\vdash \varphi \psi : \tau'$

Example

$$\begin{aligned}
 S &=_{\mu} X; \\
 Y &=_{\nu} \lambda Z. \langle a \rangle (Z \wedge X); \\
 X &=_{\mu} \langle a \rangle (Y X).
 \end{aligned}$$

with



Ingredients of the Proof

Theorem

HFL typing games capture HFL semantics: $\vdash \varphi : s$ is derivable (i.e. Prover has a winning strategy in the typing game) if and only if $s \models \varphi$.

Theorem

The translation $(.)^\dagger$ preserves typability: for trivial automata \mathcal{A} , $\vdash (t)^\dagger : q$ in the HFL typing game iff $\vdash t : q$ in the KO typing game for trivial automata.

A Taste of the Case of Non-Trivial Automata

Same idea, but in order to account for priorities

- non-terminals get duplicated
- arguments get duplicated

example

$$\begin{aligned} S &\rightarrow F b \\ F x &\rightarrow x (F x) \end{aligned}$$

becomes

$$S^{\#1} =_{\mu} F^{\#1} b^{\#1} b^{\#1};$$

$$F^{\#1} =_{\mu} \lambda X^{\#1}. \lambda X^{\#0}. X^{\#1} (F^{\#1} X^{\#1} X^{\#1}) (F^{\#0} X^{\#1} X^{\#0});$$

$$S^{\#0} =_{\nu} F^{\#0} b^{\#1} b^{\#0};$$

$$F^{\#0} =_{\nu} \lambda X^{\#1}. \lambda X^{\#0}. X^{\#0} (F^{\#1} X^{\#1} X^{\#1}) (F^{\#0} X^{\#1} X^{\#0})$$

A Taste of the Case of Non-Trivial Automata (2)

Why argument duplication is needed can be illustrated at the level of types. Remember KO types [Kobayashi,Ong,2009] are

$$\theta ::= q \mid (\theta_1, m_1) \wedge \cdots \wedge (\theta_n, m_n) \rightarrow \theta$$

where m_i are priorities.

The translation relies on

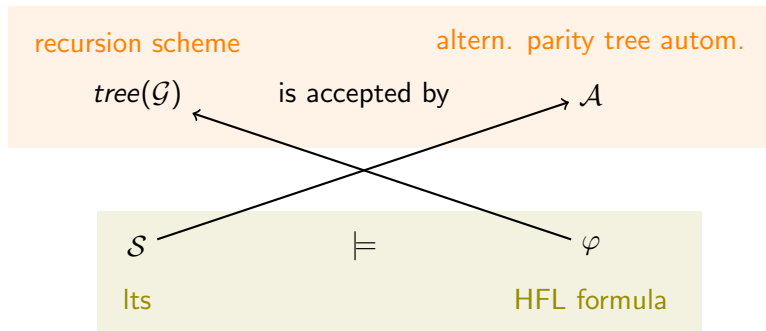
- KO type q being mapped to HFL type q
- KO type

$$\bigwedge_{j \in J_0} (\theta_j, 0) \wedge \cdots \wedge \bigwedge_{j \in J_p} (\theta_j, p) \rightarrow \theta$$

being mapped to

$$\bigwedge_{j \in J_0} \theta_j \rightarrow \cdots \rightarrow \bigwedge_{j \in J_p} \theta_j \rightarrow \theta$$

From HFL Model-Checking to HORS Model-Checking



Main Ideas

- on LTS with n states, a HFL formula φ of order k is equivalent to a non-recursive formula $\varphi^{(\alpha)}$ obtained by $\alpha = 2_k^n$ unfoldings
 - we create a HORS that generates the syntax tree of $\varphi^{(\alpha)}$
 - the APTA evaluates the syntax tree of the formula over the LTS.
-
- challenge: generate $\varphi^{(\alpha)}$ at order k :
 - we used Jones encoding of large numbers [Jones, JFP 2001]

Conclusion

no free lunch today

- new proof of HORS MC decidability, but not really simpler (unless perhaps for trivial automata)
- not clear that HORS model-checkers can be used for HFL model-checking, because of our use of large numbers encoding
- not clear that we cannot do better for $\text{HFL} \rightarrow \text{HORS}$

but

- interesting type system for HFL
- answers the question of *local* model-checking in HFL
- possibly more intuitive than original KO types

Related Work?

- Florian Bruse. Alternating Parity Krivine Automata. MFCS 2014.
- Sylvain Salvati, Igor Walukiewicz. A model for behavioural properties of higher-order programs. CSL 2015.
- Charles Grellois, Paul-André Melliès. An Infinitary Model of Linear Logic. FOSSACS 2015.