

Quentin Guimard

✉ quentin.guimard@univ-cotedazur.fr

🌐 <https://mardgui.github.io/>

🎓 <https://scholar.google.com/citations?user=nxGwojoAAAAJ>

🌐 <http://www.linkedin.com/in/quentinguimard/>



PhD student in computer science at Université Côte d'Azur

Expected graduation date: December 2023 / January 2024

Employment History

- Oct 2020 – Present ■ **PhD student**, Université Côte d'Azur, Laboratoire d'Informatique, Signaux et Systèmes de Sophia Antipolis (I3S). *Sophia Antipolis, France.*
Keywords: deep learning, variational models, trajectory prediction, emotions.
- Sep 2019 – Sep 2020 ■ **Data scientist apprentice**, Thales Services. *Sophia Antipolis, France.*
Keywords: unsupervised learning, clustering, time series forecasting.
- Jul 2019 – Aug 2019 ■ **Research intern**, Université du Québec à Montréal (UQAM). *Montreal, Canada.*
Keywords: machine learning, classification, NLP.

Education

- 2020 – Present ■ **PhD, Université Côte d'Azur** in Computer Science.
Title: *Deep learning for adaptive 360° video streaming in virtual reality.*
1-month research stay in MICC, *Florence, Italy.*
3-month research stay in CWI, *Amsterdam, Netherlands.*
- 2017 – 2020 ■ **Master's degree, Université Côte d'Azur** in Computer Science.
Master's / *diplôme d'ingénieur* double degree from Polytech Nice Sophia.
Specialization: *Data Science.* Obtained with highest honors.
- 2018 – 2019 ■ **Erasmus exchange, Université Catholique de Louvain** in Computer Science.
Duration: One semester.

Awards and Achievements

- 2022 ■ **Best Paper Award**, ACM MMSys 2022. For the paper “Deep Variational Learning for Multiple Trajectory Prediction of 360° Head Movements”.
- 2023 ■ **CWI internship grant**, recipient of a competitive grant for a three-month PhD internship at Centrum Wiskunde & Informatica (CWI).

Research Publications

Journal Articles

- 1 **Guimard, Q.**, Sassatelli, L., Marchetti, F., Becattini, F., Seidenari, L., & Del Bimbo, A. (2023). Deep Variational Learning for 360° Adaptive Streaming. *Accepted with minor revisions in ACM Transactions on Multimedia Computing, Communications, and Applications (TOMM).*

Conference Proceedings

- 1 **Guimard, Q.**, & Sassatelli, L. (2023). SMART₃₆₀: Simulating Motion Prediction and Adaptive BitRate Strategies for 360° Video Streaming. In *Proceedings of the 14th ACM Multimedia Systems Conference (MMSys '23)*, ACM.

- 2 **Guimard, Q.**, Robert, F., Bauce, C., Ducreux, A., Sassatelli, L., Wu, H.-Y., ... Gros, A. (2022a). On the link between emotion, attention and content in virtual immersive environments. In *Proceedings of the 2022 IEEE International Conference on Image Processing (ICIP)*, IEEE.
- 3 **Guimard, Q.**, Robert, F., Bauce, C., Ducreux, A., Sassatelli, L., Wu, H.-Y., ... Gros, A. (2022b). PEM360: A dataset of 360° videos with continuous Physiological measurements, subjective Emotional ratings and Motion traces. In *Proceedings of the 13th ACM Multimedia Systems Conference (MMSys '22)*, ACM.
- 4 **Guimard, Q.**, & Sassatelli, L. (2022a). Effects of Emotions on Head Motion Predictability in 360° Videos. In *Proceedings of the 14th International Workshop on Immersive Mixed and Virtual Environment Systems (MMVE '22)*, ACM.
- 5 **Guimard, Q.**, & Sassatelli, L. (2022b). Machine learning-based strategies for streaming and experiencing 3DoF virtual reality: research proposal. In *Proceedings of the 13th ACM Multimedia Systems Conference (MMSys '22)*, ACM.
- 6 **Guimard, Q.**, Sassatelli, L., Marchetti, F., Becattini, F., Seidenari, L., & Del Bimbo, A. (2022). Deep Variational Learning for Multiple Trajectory Prediction of 360° Head Movements. In *Proceedings of the 13th ACM Multimedia Systems Conference (MMSys '22)*, ACM.

Preprints

- 1 Sawadogo, A. D., **Guimard, Q.**, Bissyandé, T. F., Kaboré, A. K., Klein, J., & Moha, N. (2021). *Early Detection of Security-Relevant Bug Reports using Machine Learning: How Far Are We?* Retrieved from <https://arxiv.org/abs/2112.10123>

Teaching Experience

- 2020 – 2023
- **Introduction to Imperative Programming.** Université Côte d'Azur. Bachelor level. Lab sessions. Keywords: Python, Turtle.
 - **Algorithms and Data Structures.** Université Côte d'Azur. Bachelor level. Lab sessions. Keywords: Java, object-oriented programming, recursive functions, stacks, queues, linked lists, binary trees.
- 2022 – 2023
- **Machine Learning.** Université Côte d'Azur. Master level. Lab sessions. Keywords: Scikit-learn, dimensionality reduction, clustering, decision trees, linear / logistic regression, MLP, CNN, SVM, ensemble learning.
- 2020 – 2022
- **From Shallow to Deep Learning.** Université Côte d'Azur. Master level. Lab sessions. Keywords: content-based image retrieval, SIFT, bag-of-words, CNN, style transfer.
- 2021
- **Deep Reinforcement Learning.** UCA Deep Learning School. Summer school interactive tutorial. Keywords: Q-learning, deep Q-networks, imitation learning.
 - **Visual Recognition and Domain Adaptation.** UCA Deep Learning School. Summer school interactive tutorial. Keywords: object detection, instance segmentation, transfer learning, GAN, domain adaptation.

References

Lucile Sassatelli
Professeure des universités
Université Côte d'Azur
lucile.sassatelli@univ-cotedazur.fr

Lorenzo Seidenari
Professore Associato
Università degli Studi di Firenze
lorenzo.seidenari@unifi.it

Pablo Cesar
Professor
CWI, TU Delft
p.s.cesar@cwi.nl

Frédéric Precioso
Professeur des universités
Université Côte d'Azur
frederic.precioso@univ-cotedazur.fr