

# Lab Session 5, Concurrency

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## Abstract

The goal of this session is to discover the basic mechanisms of MPI. In order to realize the exercises, you will require the following documents: i) this lab session subject ii) the MPI4Lecture library available at the following location: <http://www-sop.inria.fr/members/Luc.Hogie/mpl4lectures/> iii) the course iv) the JAVADOC.

## Exercise 1: Discover MPI4Lectures

Create a new JAVA project and link it to the MPI4Lecture library. Get used to the syntax through the available example. The ring. <http://www-sop.inria.fr/members/Luc.Hogie/mpl4lectures/src.html/mpl/example/Ring.java.html>

## Exercise 2: The bubble sorter is back

Re-implement the multithreading layer of the bubble sorter (TP1 exercise 4) in a MPI fashion.

## Exercise 3: Matrix multiplication

Write an MPI program that takes an input two compatible matrices ( $M \times N$ ) and ( $N \times P$ ) and the number of available nodes for computation. The program computes the matrix multiplication while efficiently using all the available nodes.

- 1/ Determine the rule to be followed to distribute efficiently the computations over the nodes.
- 2/ Write the code.

## Exercise 4: Broadcasting

MPI4lectures is a basic implementation of MPI. For example, the broadcasting primitive is not implemented. Let's extend the MPI interface and the MPIImplementation class to provide the broadcasting feature.

- 1/ What are the possible broadcasting schemes? What is the impact on the API?
- 2/ Try it on an example.